

FIG. 3

ALTERNATE MESSAGE STRUCTURES

A (CONTEXT DEFINED)

FILENAME = PROCESS IDENTIFICATION

FILE EXTENSION = CONTROL INSTRUCTION

FILE CONTENTS = DATA SET AND/OR DATA POINTERS

(CONTENT DEFINED) В ANY NUMBER OF LINES IN A ARBITRARY ORDER SOURCE ID: (16 BYTES) DESTINATION ID: (16 BYTES) DATA SET: (AN ARBITRARY NUMBER OF BYTES) PROGRAM: (AN ARBITRARY NUMBER OF BYTES) SPECIAL INSTRUCTION: (AN ARBITRARY NUMBER OF BYTES); (...); ... KEYBOARD EXECUTION: (AN ARBITRARY NUMBER OF BYTES) CONFIRMATION REQUEST: (1 BYTE) RETURN ID: (16 BYTES) RETURN DATA SET: (AN ARBITRARY NUMBER OF BYTES) RETURN ENCRYPTION LEVEL: (1 BYTE) NETWORK CONTROL: (16 BYTES) DATE: (AN ARBITRARY NUMBER OF BYTES) TIME: (AN ARBITRARY NUMBER OF BYTES)

SEQUENCE: (16 BYTES)

FIG. 4

NETWORK PING

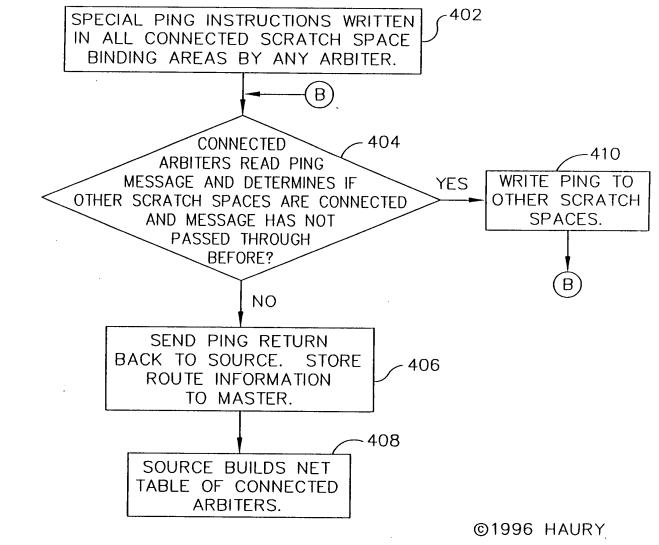


FIG. 5

PING MESSAGE

PING
(NODE ID #1) ORIGINATING NODE
(NODE ID #2) NODES ADDED
(NODE ID #3)
.
.
(NODE ID #n)

FIG. 6

CONTROL MESSAGE

- 1) TIME: (00: 00: 00: 00)
- 2) DATE: (xx/xx/xx)
- 3) RESET:
- 4) SILENCE:
- 5) KILL:
- 6) SHELL:

- 9) NET RESET
- 10) NET DOWN
- 12) HELLO
- 13) REQUEST NEW ID
- 14) MOVE DATA: (XXXXXX.XXX)
- 15) MOVE PROGRAM: (XXXXXX.XXX)
- 16) SEND MAP

